



Beaconhill Primary School Physical Education

A physically active child at Beaconhill should have:

- The ability to acquire new knowledge and skills in PE.
- The willingness to practice skills in a wide range of different activities alone, in small groups and in teams.
- The ability to remain active for sustained periods of time
- An understanding of the importance of long term health and well-being.
- The ability to take the initiative and become excellent young leaders, organising and officiating, and evaluating what needs to be done to improve, and motivating and instilling excellent sporting attitudes in others.
- An understanding of how to improve their own and others performances.
- A highly positive attitude towards PE and the ability to engage fully in extra-curricular sport.



















Physical Education Overview

This curriculum map ensures that skills, knowledge and understanding are developed systematically across the beach curriculum.

	Autumn		Spring		Sum	Summer	
Year 1	The state of the s	and apparatus work ga	Dance Yoga		Games/Multiskills Yoga		
Year 2	Multi skills Yoga		Dance/Gymnastics Yoga		Games Yoga		
Year 3	Multi-skills	Netball	Gymnastics	Dance	Athletics	Rounders	
Year 4	Football Multi-skills Dance Dance		Gymnastics	Rugby OAA	Tennis	Golf Athletics	
Year 5	Karate	Multi-skills Pilates	Skipping Skip Dance	Gymnastics Hockey	Swimming Athletics	Volleyball Striking and fielding	
Year 6	Multi-skills Basketball	Dance Gymnastics	Hockey Gymnastics	Rugby Badminton	Kwik Cricket, Athletics OAA	Athletics OAA	





Nursery	Personal, Social and Emotional
	Development

- Select and use activities and resources, with help when needed. This helps them to achieve a goal they have chosen or one which is suggested to them.
- Increasingly follow rules, understanding why they are important.
- Remember rules without needing an adult to remind them.

Physical Development

- Continue to develop their movement, balancing, riding (scooters, trikes and bikes) and ball skills.
- Go up steps and stairs, or climb up apparatus, using alternate feet.
- Skip, hop, stand on one leg and hold a pose for a game like musical statues.
- Use large-muscle movements to wave flags and streamers,
 paint and make marks.
- Start taking part in some group activities which they make up for themselves, or in teams.
- Increasingly able to use and remember sequences and patterns of music that are related to music and rhythm.
- Match their developing physical skills to tasks and activities in the setting. For example, they decide whether to crawl, walk or run across a plank, depending on its length and width.
- Choose the right resources to carry out their own plan. For example, choosing a spade to enlarge a small hole they dug with a trowel.
- Collaborate with others to manage large items, such as moving a long plank safely, carrying large hollow

Expressive Arts and Design

 Respond to what they have heard, expressing their thoughts and feelings.





Show a preference for a dominant hand. Be increasingly independent as they get dressed and undressed. For example, putting coats on and doing up zips.		blocks.	
Personal, Social and Emotional Development Nanage their own needspersonal hygiene Know and talk about the different factors that support overall health and wellbeing: regular physical activity ELG Physical Development Nanage their own pass of the from wrong and try to behave accordingly. Wanage their own basic hygiene and personal needs, including dressing. Work and play cooperatively and take turns with others. Physical Development Revise and refine the fundamental movements skills they have already acquired:		Be increasingly independent as they get dressed and undressed. For example,	
Manage their own needspersonal hygiene Know and talk about the different factors that support overall health and wellbeing: regular physical activity ELG Be confident to try new activities and show independence, resilience and perseverance in the face of a challenge. Explain the reasons for rules, know right from wrong and try to behave accordingly. Manage their own basic hygiene and personal needs, including dressing. Work and play cooperatively and take turns with others. Manage their own needspersonal hygiene -rowling - running -crawling - hopping -walking - skipping -jumping - climbing -rowling - climbing -crawling - hopping -walking - skipping -jumping - climbing -resulting - climbing -walking - skipping -jumping - climbing -resulting - running -crawling - hopping -walking - skipping -jumping - climbing -resulting - climbing -resulting - climbing -resulting - running -crawling - hopping -walking - skipping -jumping - climbing -resulting - climbing -resulting - running -crawling - hopping -walking - skipping -jumping - climbing -resulting - running -resulting - hopping -valking - skipping -jumping - climbing -resulting - running -re	<u> </u>		Expressive Arts and Design
ELG	 Manage their own needspersonal hygiene Know and talk about the different factors that support overall health and wellbeing: regular physical activity ELG Be confident to try new activities and show independence, resilience and perseverance in the face of a challenge. Explain the reasons for rules, know right from wrong and try to behave accordingly. Manage their own basic hygiene and personal needs, including dressing. Work and play cooperatively and take 	 Revise and refine the fundamental movement skills they have already acquired: -rolling - running -crawling - hopping -walking - skipping -jumping - climbing Progress towards a more fluent style of moving, with developing control and grace. Develop overall body-strength, balance, coordination and agility needed to engage successfully with future physical education sessions and other physical disciplines, including dance, gymnastics, sport and swimming. Use their core muscle strength to achieve a good posture when sitting at a table or sitting on the floor. Combine different movements with ease and fluency Confidently and safely use a range of large and small apparatus indoors and outdoors, alone and in a group. Develop overall body strength, balance, coordination and agility. 	 Explore, use and refine a variety of artistic effects to express their ideas and feelings. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively, sharing ideas, resources and skills. Listen attentively, move to and talk about music, expressing their feelings and responses. Watch and talk about dance and performance art, expressing their feelings and responses. Explore and engage in music making and dance, performing solo or in groups. ELG Perform songs, rhymes, poems and stories with others, and (when appropriate) try to





Autumn term	wi ot • De ba wl • Me ju cli	egotiate space and obstacles safely, ith consideration for themselves and thers. emonstrate strength, alance and coordination hen playing. ove energetically, such as running, amping, dancing, hopping, skipping and imbing.	Summer term
Gymnastics – Floor Master basic balance, agil Yoga	movements developing ity and co-ordination. imple movement patterns rogress across other areas rriculum. ore strength and stability rogress across other areas rriculum. orbit physical and mental palance, strength, and aerobic capacity in	Master basic movements developing balance, agility and co-ordination.	 Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination and begin to apply these to a range of activities. Participate in team games, developing simple tactics for attacking and defending. Yoga To practise simple movement patterns to support progress across other areas of the PE curriculum. To develop core strength and stability to support progress across other areas of the PE curriculum. To improve both physical and mental health To improve balance, strength, endurance, and aerobic capacity in children. To improve focus, memory, selfesteem, academic performance, and





			classroom behaviour, and reduce anxiety and stress in children.
Year 2	 Master basic movements by developing balance, agility and coordination and to begin to apply these in a range of activities. Yoga To practise simple movement patterns to support progress across other areas of the PE curriculum. To develop core strength and stability to support progress across other areas of the PE curriculum. To improve both physical and mental health To improve balance, strength, endurance, and aerobic capacity in children. To improve focus, memory, selfesteem, academic performance, and classroom behaviour, and reduce anxiety and stress in children. 	 Master basic movements including running, jumping, throwing and catching as well as developing balance, agility and co-ordination and to begin to apply these in a range of activities. Yoga To practise simple movement patterns to support progress across other areas of the PE curriculum. To develop core strength and stability to support progress across other areas of the PE curriculum. To improve both physical and mental health To improve balance, strength, endurance, and aerobic capacity in children. To improve focus, memory, selfesteem, academic performance, and classroom behaviour, and reduce anxiety and stress in children. 	 Master basic movements including running, jumping, throwing and catching as well as developing balance, agility and co-ordination and to begin to apply these in a range of activities. Participate in team games, developing simple tactics for attacking and defending. Yoga To practise simple movement patterns to support progress across other areas of the PE curriculum. To develop core strength and stability to support progress across other areas of the PE curriculum. To improve both physical and mental health To improve balance, strength, endurance, and aerobic capacity in children. To improve focus, memory, selfesteem, academic performance, and classroom behaviour, and reduce anxiety and stress in children.
Year 3	Multi-skills Netball To devolop flevibility strength	Gymnastics Dance To devolon flevibility strength	Athletics Rounders To play competitive games, modified
	To develop flexibility, strength, technique, control and balance.	 To develop flexibility, strength, technique, control and balance. 	 To play competitive games, modified where appropriate and apply basic





	 To use running, jumping, throwing and catching in isolation and in combination. To play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending. 	To compare their performances with previous ones and demonstrate improvement to achieve their personal best.	 principles suitable for attacking and defending. To use running, jumping, throwing and catching in isolation and in combination. To use running, jumping, throwing and catching in isolation and in combination. To play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending. Develop flexibility, strength, technique, control and balance. Compare their performances with previous ones and demonstrate improvement to achieve their personal best
Year 4	Football Multi-skills Dance Use running, jumping, throwing and catching in isolation and in combination Play competitive games and apply basic principles suitable for attacking and defending. Develop flexibility, strength, technique, control and balance Perform dances using a range of movement patterns Compare their performances with previous ones and demonstrate	 Use running, jumping, throwing and catching in isolation and in combination Play competitive games and apply basic principles suitable for attacking and defending. Develop flexibility, strength, technique, control and balance Take part in outdoor and adventurous activity challenges both individually and within a team. Compare their performances with 	Tennis Golf Athletics • Use running, jumping, throwing and catching in isolation and in combination • Play competitive games (rugby) modified where appropriate, and apply basic principles suitable for attacking and defending • Develop flexibility, strength, technique, control and balance • Compare their performances with previous ones and demonstrate improvement to achieve their personal best





	improvement to achieve their personal best	previous ones and demonstrate improvement to achieve their personal best			
Year 5	Karate Multi-skills Pilates	Skipping Skip Dance Gymnastics Hockey	Swimming Athletics Volleyball Striking and fielding		
	 Use running, jumping, throwing and catching in isolation and in combination Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending. Develop flexibility, strength, technique, control and balance. Compare their performances with previous ones and demonstrate improvement to achieve their personal best. 	 Use running, jumping, throwing and catching in isolation and in combination Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending. Develop flexibility, strength, technique, control and balance Perform dances using a range of movement patterns. Compare their performances with previous ones and demonstrate improvement to achieve their personal best. 	 Use running, jumping, throwing and catching in isolation and in combination Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending Develop flexibility, strength, technique, control and balance Perform dances using a range of movement patterns Compare their performances with previous ones and demonstrate improvement to achieve their personal best. 		
Year 6	Multi-skills Basketball Dance Gymnastics	Hockey Gymnastics Rugby Badminton	Kwik Cricket, Athletics OAA		
	 Use running, jumping, throwing and catching in isolation and in combination Play competitive games, modified where appropriate and apply basic principles suitable for attacking and 	 Use running, jumping, throwing and catching in isolation and in combination Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending 	 Use running, jumping, throwing and catching in isolation and in combination Play competitive games, modified where appropriate and apply basic principles suitable for attacking and defending Develop flexibility, strength, 		





defending • Develop flexibility, strength, technique, control and balance • Perform dances using a range of movement patterns	Develop flexibility, strength, technique, control and balance	 technique, control and balance Take part in outdoor and adventurous activity challenges both individually and within a team Compare their performances with previous ones and demonstrate improvement to achieve their personal best.
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Skills and Progression: Dance

EYFS

Children will:

- Negotiate space and obstacles safely, with consideration for themselves and others
- Demonstrate strength, balance and coordination when playing.
- Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.

KS1 National Curriculum Aims

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations. Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and coordination, and begin to apply these in a range of activities;
- perform dances using simple movement patterns.

KS2 National Curriculum Aims

Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.

Pupils should be taught to:

- Develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics.
- perform dances using a range of movement patterns;
- Compare their performances with previous ones and demonstrate improvement to achieve their personal best.

Skill	Reception	Year One	Year Two	Year Three	Year Four	Year Five	Year Six
	Describe how the body feels when still and	Recognise and describe how the body feels during	Recognise and describe how the body feels during	Recognise and describe the effects of exercise	Describe how the body reacts at different times and how this	Know and understand the reasons for warming up	Understand the importance of warming
ess	when exercising.	and after different physical activities.	and after different physical activities.	on the body.	affects performance.	and cooling down.	up and cooling down.
d fitness		Explain what they need to stay healthy.	Explain what they need to stay healthy.	Know the importance of strength and flexibility for physical activity.	Explain why exercise is good for your health.	Explain some safety principles when preparing for and during exercise.	Carry out warm-ups and coo;-downs safely and effectively.
and		Stay ficalary.	Stay ficalary.	Tor priyacur detivity.	Know some reasons for	Tor and daring exercise.	circulatively.
Health				Explain why it is important to warm up and cool down.	warming up and cooling down.		Understand why exercise is good for health, fitness and wellbeing.
							Know ways that they can become healthier.
	Join a range of different movements together.	Copy and repeat actions.	Copy, remember and repeat actions.	Begin to improvise with a partner to create a	Identify and repeat the movement patterns and	Identify and repeat the movement patterns and	Identify and repeat the movement patterns and
	movements together.	Put a sequence of actions	repeat actions.	simple dance.	actions of a chosen dance	actions of a chosen dance	actions of a chosen dance
	Change the speed of	together to create a motif.	Create a short motif		style.	style.	style.
<u>s</u>	their actions.	Vany the speed of their	inspired by a stimulus.	Use simple dance	Compace a dance that reflects	Compace individual	Compose individual
ce skills	Change the style of their movements.	Vary the speed of their actions.	Change the speed and level of their actions.	vocabulary to compare and improve work.	Compose a dance that reflects the chosen dance style.	Compose individual, partner and group dances that reflect the chosen	Compose individual, partner and group dances that reflect the chosen
Dance	Crosto a chart	Use simple choreographic	Llas simento abayo agreentia	Perform with some	Confidently improvise with a	dance style.	dance style.
	Create a short movement phrase which	devices such as unison, canon and mirroring.	Use simple choreographic devices such as unison,	awareness of rhythm and expression.	partner or on their own.	Show a change of pace	Use dramatic expression
	demonstrates their own	ca	canon and mirroring.	and oxpression	Compose longer dance	and timing in their	in dance movements and
	ideas.	Begin to improvise	11 1100		sequences in a small group.	movements.	motifs
		independently to create a simple dance.	Use different transitions within a dance motif.		Demonstrate precision and	Develop an awareness of	Perform with confidence





Move in time to music.	some control in response to stimuli.	their use of space.	using a range of movement patterns.
Improve the timing of their actions.	Begin to vary dynamics and develop actions and motifs in	Demonstrate imagination and creativity in the movements they devise in	Demonstrate strong and
	response to stimuli. Demonstrate rhythm and	response to stimuli. Use transitions to link	controlled movements through a dance sequence.
	spatial awareness. Change parts of a dance as a result of self-evaluation.	motifs smoothly together. Improvise with	Combine flexibility, techniques and
	Use simple dance vocabulary when comparing and improving	confidence, still demonstrating fluency across the sequence.	movements to create a fluent sequence.
	work.	Ensure their actions fit the rhythm of the music.	Move appropriately and with the required style in relation to the stimulus
		Modify parts of a sequence as a result of self and peer evaluation.	e.g. using various levels, ways of travelling and motifs.
		Use more complex dance vocabulary to compare	Show a change of pace and timings in their movements.
		and improve work.	Move rhythmically and accurately in dance sequences.
			Improvise with confidence, still demonstrating fluency across their sequence. Dance with fluency and control linking all movements and ensuring that transitions flow.
			Demonstrate consistent precision when performing dance sequences.
			Modify some elements of a sequence as a result of self and peer evaluation.
			Use complex dance vocabulary to compare and improve work.





Compete/Perform	Control my body when performing a sequence of movements.	Perform sequences of their own composition with coordination. Perform learnt skills with increasing control.	Perform sequences of their own composition with coordination. Perform learnt skills with increasing control. Compete against self and others.	Develop the quality of the actions in their performances. Perform learnt skills and techniques with control and confidence. Compete against self and others in a controlled manner.	Perform and create sequences with fluency and expression. Perform and apply skills and techniques with control and accuracy.	Perform own longer, more complex sequences in time to music. Consistently perform and apply skills and techniques with accuracy and control.	Link actions to create a complex sequence using a full range of movement. Perform the sequence in time to music. Perform and apply a variety of skills and techniques confidently, consistently and with precision.
Evaluate Comp	Talk about what they have done. Talk about what others have done.	Watch and describe performances, and use what they see to improve their own performance.	Watch and describe performances, and use what they see to improve their own performance. Talk about the differences between their work and that of others.	Watch, describe and evaluate the effectiveness of a performance. Describe how their performance has improved over time.	Watch, describe and evaluate the effectiveness of performances, giving ideas for improvements. Modify their use of skills or techniques to achieve a better result.	Choose and use criteria to evaluate own and others' performances. Explain why they have used particular skills or techniques, and the effect they have had on their performance.	Thoroughly evaluate their own and others' work, suggesting thoughtful and appropriate improvements.





Skills and Progression: Gymnastics

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Children will:

- Negotiate space and obstacles safely, with consideration for themselves and others
- Demonstrate strength, balance and coordination when playing.
- Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.

KS1 National Curriculum Aims

The main KS1 national curriculum aims covered in the Gymnastics units are:

• Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and coordination, and begin to apply these in a range of activities

KS2 National Curriculum Aims

The main KS2 national curriculum aims covered in the Gymnastics units are:

- Develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics].
- Compare their performances with previous ones and demonstrate improvement to achieve their personal best.

	dancing, hopping, skipp	oning and chimbing.	begin to apply these in a range of activities		demonstrate im	demonstrate improvement to achieve their personal best.		
Skill	Reception	Year One	Year Two	Year Three	Year Four	Year Five	Year Six	
Health and Fitness	Describe how the body feels when still and when exercising.	Describe how the body feels before, during and after exercise. Carry and place equipment safely.	Recognise and describe how the body feels during and after different physical activities. Explain what they need to stay healthy.	Recognise and describe the effects of exercise on the body. Know the importance of strength and flexibility for physical activity. Explain why it is important to warm up and cool down.	Describe how the body reacts at different times and how this affects performance. Explain why exercise is good for your health. Know some reasons for warming up and cooling down.	Know and understand the reasons for warming up and cooling down. Explain some safety principles when preparing for and during exercise.	Understand the importance of warming up and cooling down. Carry out warm-ups and cool-downs safely and effectively. Understand why exercise is good for health, fitness and wellbeing. Know ways they can become healthier.	
Skills in Gymnastics	Create a short sequence of movements. Roll in different ways with control. Travel in different ways. Stretch in different ways. Jump in a range of ways from one space to another with control. Begin to balance with control. Move around, under, over, and through different	Create and perform a movement sequence. Copy actions and movement sequences with a beginning, middle and end. Link two actions to make a sequence. Recognise and copy contrasting actions (small/tall, narrow/wide). Travel in different ways, changing direction and speed. Hold still shapes and simple balances.	Copy, explore and remember actions and movements to create their own sequence. Link actions to make a sequence. Travel in a variety of ways, including rolling. Hold a still shape whilst balancing on different points of the body. Jump in a variety of ways and land with increasing control and care. Climb onto and jump off	Choose ideas to compose a movement sequence independently and with others. Link combinations of actions with increasing confidence, including changes of direction, speed or level. Develop the quality of their actions, shapes and balances. Move with coordination, control and care. Use turns whilst travelling in a variety of ways.	Create a sequence of actions that fit a theme. Use an increasing range of actions, directions and levels in their sequences. Move with clarity, fluency and expression. Show changes of direction, speed and level during a performance. Travel in different ways, including using flight. Improve the placement and alignment of body parts in balances.	Select ideas to compose specific sequences of movements, shapes and balances. Adapt their sequences to fit new criteria or suggestions. Perform jumps, shapes and balances fluently and with control. Confidently develop the placement of their body parts in balances, recognising the position of their centre of gravity and where it should be in relation to the base of the balance.	Create their own complex sequences involving the full range of actions and movements: travelling, balancing, holding shapes, jumping, leaping, swinging, vaulting and stretching. Demonstrate precise and controlled placement of body parts in their actions, shapes and balances. Confidently use equipment to vault and incorporate this into sequences. Apply skills and	





	objects and		the equipment safely.		Use equipment to vault in a		techniques consistently,
	equipment.	Carry out simple stretches.	Move with increasing control	Use a range of jumps in	variety of ways.	Confidently use	showing precision and
		Carry out a range of	and care.	their sequences.	Carry out balances,	equipment to vault in a variety of ways.	control.
		simple jumps, landing		Create interesting body	recognising the position of	variety of mayor	Develop strength,
		safely.		shapes while holding	their centre of gravity and	Apply skills and	technique and flexibility
		Move around, under, over,		balances with control and confidence.	how this affects the balance.	techniques consistently.	throughout performances.
		and through different		and confidence.	Begin to develop good	Develop strength,	performances.
		objects and equipment.		Begin to show flexibility	technique when travelling,	technique and flexibility	
		Donin to move with control		in movements.	balancing and using	throughout	
		Begin to move with control and care.			equipment.	performances.	
		u cu. c.			Develop strength, technique	Combine equipment with	
					and flexibility throughout	movement to create	
	Curled side roll (egg roll)	Log roll (controlled)	Log roll (controlled)	Crouched forward roll	performances. Crouched forward roll	sequences. Forward roll from	Forward roll from
	carred side for (egg for)	Log roll (controlled)	Log roll (controlled)	Crouched forward for	Croachea forward for	standing	standing
<u>s</u>	Log roll (pencil roll)	Curled side roll (egg roll)	Curled side roll (egg roll)	Forward roll from	Forward roll from standing		G
Rolls	Teddy bear roll	(controlled)	(controlled)	standing	Tucked backward roll	Straddle forward roll	Straddle forward roll
	ready bear ron	Teddy bear roll	Teddy bear roll (controlled)	Tucked backward roll	racked backward ron	Tucked backward roll	Tucked backward roll
		(controlled)	F				B. I I
	Straight jump	Straight jump	Forward roll Straight jump	Straight jump	Straight jump	Straight jump	Backward roll to straddle Straight jump
	ou digne jump	Straight jamp	Straight jump		Straight jump	Straight jump	Straight jamp
	Tuck jump	Tuck jump	Tuck jump	Tuck jump	Tuck jump	Tuck jump	Tuck jump
	Jumping Jack	Jumping jack	Jumping jack	Jumping jack	Jumping jack	Jumping jack	Jumping jack
S	Half turn jump	Half turn jump	Half turn jump	Star jump	Star jump	Star jump	Star jump
Jumps			Cat spring	Straddle jump	Straddle jump	Straddle jump	Straddle jump
<u>ה</u>				Straight jump half-turn	Straight jump half-turn	Straight jump half-turn	Pike jump
				Cat leap	Cat leap	Straight jump full turn	Straight jump half-turn
							Straight jump full turn
							Cat leap
							Split leap





Travelling and linking actions	Tiptoe, step, jump and hop	Tiptoe, step, jump and hop Hopscotch Skipping	Star jump off Tuck jump off Straddle jump off Pike jump off Tiptoe, step, jump and hop Hopscotch Skipping				
Cţi.		Galloping	Galloping	Straight jump half turn	Straight jump half turn Pivot	Straight jump half turn Straight jump full turn	Straight jump half turn Straight jump full turn





Shapes and balances	Standing balances.	Standing balances Pike, tuck, star, straight, straddle shapes.	Standing balances. Kneeling balances. Large body part balances. Balances on apparatus. Balances with a partner. Pike, tuck, star, straight, straddle shapes. Front and back support.	Large and small body part balances including standing and kneeling balances. Balances on apparatus. Matching and contrasting partner balances. Pike tuck, star, straight, straddle shapes. Front and back support.	1, 2, 3 and 4- point balances. Balances on apparatus. Part body weight partner balances. Pike, tuck, star, straight, straddle shapes. Front and back support.	1, 2, 3 and 4- point balances. Balances on apparatus. Part body weight partner balances. Pike, tuck, star, straight, straddle shapes. Front and back support.	1, 2, 3 and 4- point balances. Balances on apparatus. Develop technique, control and complexity of part-weight partner balances. Group formations. Pike, tuck, star, straight, straddle shapes. Front and back support.
Compete perform	Control my body when performing a sequence of movements. Participate in simple games.	Perform using a range of actions and body parts with some coordination. Begin to perform learnt skills with some control.	Perform sequences of their own composition with coordination. Perform learnt skills with increasing control.	Watch, describe and evaluate the effectiveness of a performance. Describe how their performance has improved over time.	Watch, describe and evaluate the effectiveness of performances, giving ideas for improvements. Modify their use of skills or techniques to achieve a better result.	Perform own longer, more complex sequences in time to music. Consistently perform and apply skills and techniques with accuracy and control.	Link actions to create a complex sequence using a full range of movement that showcases different agilities, performed in time to music. Perform and apply a variety of skills and techniques confidently, consistently and with precision. Begin to record their peers' performances and evaluate these.





Skills and Progression:Athletics

EYFS

- Negotiate space and obstacles safely, with consideration for themselves and others
- Demonstrate strength, balance and coordination when playing.
- Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.

KS1 National Curriculum Aims

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities:
- participate in team games, developing simple tactics for attacking and defending.

KS2 National Curriculum Aims

Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success.

Pupils should be taught to:

- use running, jumping, throwing and catching in isolation and in combination;
- play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending
- develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics];
- compare their performances with previous ones and demonstrate improvement to achieve their personal best.

Skill	Reception	Year One	Year Two	Year Three	Year Four	Year Five	Year Six
	Describe how the	Describe how the body feels	Recognise and describe	Recognise and describe	Describe how the body	Know and understand the	Understand the importance
ਰੂ	body feels when	before, during and after	how the body feels during	the effects of exercise on	reacts at different times	reasons for warming up and	of warming up and cooling
and	still and when	exercise.	and after different	the body.	and how this affects	cooling down.	down.
		exercise.	physical activities.	the body.	performance.	cooling down.	down.
Health SS	exercising.	Carry and place equipment	priysical activities.	Vnow the importance of	performance.	Evaluin some safety	Carry out warm ups and sool
B		Carry and place equipment	Evaluin what they need to	Know the importance of	Evalaia why aversise is	Explain some safety	Carry out warm ups and cool
H ESS		safely.	Explain what they need to	strength and flexibility for	Explain why exercise is	principles when preparing	downs safely and effectively.
ĕ			stay healthy.	physical activity.	good for your health.	for and during exercise.	Undonted of other security is
昰				E de la martina de la composición della composic	K		Understand why exercise is
证				Explain why it is important	Know some reasons for		good for health, fitness and
				to warm up and cool	warming up and cooling		wellbeing.
				down.	down.		
	Run in different	Vary their pace and speed	Run at different paces,	Focus on their arm and	Confidently demonstrate an	Accelerate from a variety of	Recap, practise and refine an
	ways for a variety	when running.	describing the different	leg action to improve their	improved technique for	starting positions and select	effective sprinting technique.
	of purposes.		paces.	sprinting technique.	sprinting.	their preferred position.	
		Run with a basic technique					Build up speed quickly for a
		over different distances.	Travel at different speeds.	Begin to combine running	Carry out an effective sprint	Identify their reaction times	sprint finish.
				with jumping over	finish.	when performing a sprint	
		Show good posture and	Vary the speed and	hurdles.		start.	Run over hurdles with
		balance.	distance in which they are		Perform a relay focusing on		fluency, focusing on the lead
		Jog in a straight line.	travelling.	Focus on trail leg and lead	baton changeover	Continue to practise and	leg technique and a
				leg action when running	technique.	refine their technique for	consistent stride pattern.
		Change direction when		over hurdles.		sprinting.	





		Γ	I	I	I	I	T
		jogging.			Speed up and slow down	Identify and demandable	Accelerate to pass other
		Covint in a studialit line			smoothly.	Identify and demonstrate	competitors.
		Sprint in a straight line.				stamina, explaining its importance for runners.	Work as a team to
		Change direction when				importance for runners.	competitively perform a
		sprinting.					relay.
		Sprinting.					reidy.
		Maintain control as they					Demonstrate endurance and
		change direction when jogging					stamina over longer
		or sprinting.					distances in order to maintain
							a sustained run.
	Jump in a range	Perform different types of	Perform and compare	Use one and two feet to	Learn how to combine a	Improve techniques for	Develop the technique for
	of ways, landing	jumps e.g. 2 feet to 2 feet. 2	different types of jumps	take off and land with.	hop, step and jump to	jumping for distance.	the standing vertical jump.
	safely.	feet to1 foot.	e.g. 2 feet to 2 feet. 2		perform the standing triple		
		Danfarra a shart i maria a	feet to1 foot.	Develop and effective	jump.	Perform an effective	Maintain control at each
ō		Perform a short jumping	Jump for distance from a	take off for the standing long jump.	Land safely and with	standing long jump.	stage of the triple jump.
Jumping		sequence.	standing position with	long jump.	control.	Perform the standing triple	Land safely and with control.
<u>E</u>		Jump as high as possible.	accuracy and control.	Land safely and with	Control.	jump with increased	Land Safety and With Control.
I≣		Sump as might as possible.	decardey and control.	control.	Begin to measure the	confidence.	Develop and improve
• •		Jump as far as possible.			distance jumped.		techniques for jumping for
		·			,	Develop an effective	height and distance and
		Land safely and with control.				technique for the standing	support others in improving
						vertical jump.	their performance.
						11611.71	D 6 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
						Land safely and with control.	Perform and apply different types of jumps in other
						Control.	contexts.
						Measure the distance and	contexts.
						height jumped with	Set up and lead jumping
						accuracy.	activities including measuring
						,	the jumps with confidence
						Investigate different	and accuracy.
						jumping techniques.	
	Roll equipment in	Throw underarm and overarm.	Throw different types of	Throw with greater	Perform a pull throw.	Perform a fling throw.	Measure and record the
	different ways.	Throw a hall towards a target	equipment in different ways for accuracy and	control and accuracy.	Measure the distance of	Throw a variety of	distance of their throws.
	Throw underarm.	Throw a ball towards a target with increasing accuracy.	distance.	Perform a push throw.	their throws.	implements using a range of	Continue to develop
	Throw anderaini. Throw an object	with increasing accuracy.	distance.	Terrorin a pasir unow.	dicii dilows.	throwing techniques.	techniques to throw for
9	at a target.	Improve the distance they can	Throw with accuracy at	Continue to develop	Continue to develop	an arming too mily oo.	increased distance and
] ਦੁ	3	throw by using more power.	targets of different	techniques to throw for an	techniques to throw for	Measure and record the	support others in improving
Throwing			heights.	increased distance.	increased distance.	distance of their throws.	their personal best.
<u> </u>							
=						Continue to develop	Develop and refine
						techniques to throw for	techniques to throw for
	Control their body	Begin to perform learnt skills	Perform learnt skills with	Perform learnt skills and	Perform and apply skills	increased distance. Consistently perform and	accuracy. Perform and apply a variety
Compet e/Perfo	when performing	with some control.	increasing control.	techniques with control	and techniques with control	apply skills and techniques	of skills and techniques
F Pe	a sequence of	man some control.	incidentify controll	and confidence.	and accuracy.	with accuracy and control.	confidently, consistently and
	movements.	Engage in competitive	Compete against self and				with precision.
		activities and team games.	others.	Compete against self and	Take part in a range of	Take part in competitive	





	Participate in simple games			others in a controlled manner.	competitive games and activities.	games with a strong understanding of tactics and composition.	Take part in competitive games with a strong understanding of tactics and composition.
Evaluate	Talk about what they have done. Talk about what others have done	Watch and describe performances. Begin to say how they could improve.	Watch and describe performances and use what they see to improve their own performance. Talk about the differences between their work and that of others.	Watch, describe and evaluate the effectiveness of a performance. Describe how their performance has changed over time.	Watch describe and evaluate the effectiveness of performances, giving ideas for improvements. Modify their use of skills or techniques to achieve a better result.	Choose and use criteria to evaluate own and others performance. Explain why they have used particular skills or techniques and the effect they have had on their performance.	Thoroughly evaluate their own and others work, suggesting thoughtful and appropriate improvements.





Skills and Progression Map:Games

EYFS

- Negotiate space and obstacles safely, with consideration for themselves and others
- Demonstrate strength, balance and coordination when playing.
- Move energetically, such as running, jumping, dancing, hopping, skipping and climbing.

KS1 National Curriculum Aims

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities;
- participate in team games, developing simple tactics for attacking and defending;
- perform dances using simple movement patterns

KS2 National Curriculum Aims

Pupils should continue to apply and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement. They should enjoy communicating, collaborating and competing with each other. They should develop an understanding of how to improve in different physical activities and sports and learn how to evaluate and recognise their own success. Pupils should be taught to:

- use running, jumping, throwing and catching in isolation and in combination;
- play competitive games, modified where appropriate [for example, badminton, basketball, cricket, football, hockey, netball, rounders and tennis], and apply basic principles suitable for attacking and defending;
- develop flexibility, strength, technique, control and balance [for example, through athletics and gymnastics];
- compare their performances with previous ones and demonstrate improvement to achieve their personal best.

Skill	Reception	Year One	Year Two	Year Three	Year Four	Year Five	Year Six
Health and Fitness	Describe how the body feels when still and when exercising.	Describe how the body feels before, during and after exercise. Carry and place equipment safely.	Recognise and describe how the body feels during and after different physical activities. Explain what they need to stay healthy.	Recognise and describe the effects of exercise on the body. Know the importance of strength and flexibility for physical activity. Explain why it is important to warm up and cool down.	Describe how the body reacts at different times and how this affects performance. Explain why exercise is good for your health. Know some reasons for warming up and cooling down.	Know and understand the reasons for warming up and cooling down. Explain some safety principles when preparing for and during exercise.	Understand the importance of warming up and cooling down. Carry out warm-ups and cool-downs safely and effectively. Understand why exercise is good for health, fitness and wellbeing. Know ways they can become healthier.





Striking and hitting a ball	Hit a ball with a bat or racquet.	Strike or hit a ball with increasing control.	Strike or hit a ball with increasing control. Learn skills for playing striking and fielding games. Position the body to strike a ball.	Demonstrate successful hitting and striking skills. Develop a range of skills in striking (and fielding where appropriate). Practise the correct batting technique and use it in a game. Strike the ball for distance.	Use a bat racquet or hockey stick to hit a ball or shuttlecock with accuracy and control. Accurately serve underarm. Build a rally with a partner. Use at least two different shots in a game situation. Use hand eye coordination to strike a moving and stationary ball.	Use different techniques to hit a ball. Identify and apply techniques for hitting a tennis ball. Explore when different shots are best used. Develop a backhand technique and use it in a game. Practise techniques for all strokes.	Hit a bowled ball over longer distances. Use good hand-eye coordination to be able to direct a ball when striking or hitting. Understand how to serve in order to start a game.
Throwing and catching a ball	Roll equipment in different ways. Throw underarm. Throw an object at a target. Catch equipment using two hands	Throw underarm and overarm. Catch and bounce a ball. Use rolling skills in a game. Practise accurate throwing and consistent catching.	Throw different types of equipment in different ways, for accuracy and distance. Throw, catch and bounce a ball with a partner. Use throwing and catching skills in a game. Throw a ball for distance. Use hand-eye coordination to control a ball. Vary types of throw used.	Throw and catch with greater control and accuracy. Practise the correct technique for catching a ball and use it in a game. Perform a range of catching and gathering skills with control. Catch with increasing control and accuracy. Throw a ball in different ways (e.g. high, low, fast or slow).	Develop different ways of throwing and catching.	Consolidate different ways of throwing and catching, and know when each is appropriate in a game.	Throw and catch accurately and successfully under pressure in a game.





Travelling with a ball	Move a ball in different ways, including bouncing and kicking. Use equipment to control a ball.	Travel with a ball in different ways. Travel with a ball in different directions (side to side, forwards and backwards) with control and fluency.	Bounce and kick a ball whilst moving. Use kicking skills in a game. Use dribbling skills in a game.	Move with the ball in a variety of ways with some control. Use two different ways of moving with a ball in a game.	Move with the ball using a range of techniques showing control and fluency.	Use a variety of ways to dribble in a game with success. Use ball skills in various ways, and begin to link together.	Show confidence in using ball skills in various ways in a game situation, and link these together effectively.
Passing a ball	Kick an object at a target.	Pass the ball to another player in a game. Use kicking skills in a game.	Know how to pass the ball in different ways.	Pass the ball in two different ways in a game situation with some success.	Pass the ball with increasing speed, accuracy and success in a game situation.	Pass a ball with speed and accuracy using appropriate techniques in a game situation.	Choose and make the best pass in a game situation and link a range of skills together with fluency, e.g. Passing and receiving the ball on the move.





Possession				Know how to keep and win back possession of the ball in a team game.	Occasionally contribute towards helping their team to keep and win back possession of the ball in a team game.	Keep and win back possession of the ball effectively in a team game.	Keep and win back possession of the ball effectively and in a variety of ways in a team game.
Using space	Move safely around the space and equipment. Travel in different ways including sideways and backwards.	Use different ways of travelling in different directions or pathways. Run at different speeds. Begin to use space in a game.	Use different ways of travelling at different speeds and following different pathways, directions or courses. Change speed and direction whilst running. Begin to choose and use the best space in a game.	Find a useful space and get into it to support teammates.	Make the best use of space to pass and receive the ball.	Demonstrate an increasing awareness of space.	Demonstrate a good awareness of space.





Attacking and defending		Incidental/Not actively taught.	Begin to use and understand the terms attacking and defending. Use at least one technique to attack or defend to play a game successfully.	Use simple attacking and defending skills in a game. Use fielding skills to stop a ball from travelling past them.	Use a range of attacking and defending skills and techniques in a game. Use fielding skills as an individual player to prevent a player from scoring.	Choose the best tactics for attacking and defending. Shoot in a game. Use fielding skills as a team to prevent the opposition from scoring.	Think ahead and create a plan of attack or defence. Apply knowledge of skills for attacking and defending. Work as a team to develop fielding strategies to prevent the opposition from scoring.
Tactics and rules	Follow simple rules.	Follow simple rules to play games including team games. Use simple attacking skills.	Understand the importance of rules in games. Use at least one technique to attack or defend to play a game successfully.	Apply and follow rules fairly. Understand and begin to apply the basic principles of invasion games. Know how to play a striking and fielding game fairly.	Vary the tactics they use in a game. Adapt rules to alter games.	Know when to pass and when to dribble in a game. Devise and adapt rules to create their own game.	Follow and create complicated rules to play a game successfully. Communicate plans to others during a game. Lead others during a game.





Compete/Perform	Control my body when performing a sequence of movements. Participate in simple games.	Perform using a range of actions and body parts with some coordination. Begin to perform learnt skills with some control. Engage in competitive activities and team games.	Perform learnt skills with increasing control.	Develop the quality of the actions in their performances. Perform learnt skills and techniques with control and confidence. Compete against self and others in a controlled manner.	Perform and apply skills and techniques with control and accuracy. Take part in a range of competitive games and activities.	Consistently perform and apply skills and techniques with accuracy and control. Take part in competitive games with a strong understanding of tactics and composition.	Perform and apply a variety of skills and techniques confidently, consistently and with precision. Take part in competitive games with a strong understanding of tactics and composition.
Evaluate	Talk about what they have done. Talk about what others have done.	Watch and describe performance. Begin to say how they could improve.	Watch and describe performances, and use what they see to improve their own performance. Talk about the differences between their work and that of others.	Watch, describe and evaluate the effectiveness of a performance. Describe how their performance has improved over time.	Watch, describe and evaluate effectiveness of performances, giving ideas for improvement. Modify their use of skills or techniques to achieve a better result.	Choose and use criteria to evaluate own and others' performance. Explain why they have used particular skills or techniques, and the effect they have had on their performance.	Thoroughly evaluate their own and others' work, suggesting thoughtful and appropriate improvements.





Skills and Progression: KS1 Yoga

KS1 National Curriculum Aims

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations. Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities;
- participate in team games, developing simple tactics for attacking and defending.

In addition to these PE objectives Yoga in KS1 will cover the following objectives in English and maths.

English

- Learning vocabulary: Mindfulness, wellbeing, posture, flexibility.
- Listening to and following instructions.
- Communicating with others.

Maths

- Creating shapes with their body.
- Counting for breathing and poses.
- Matching a partner.

Year 1

- I can recognise changes in my body when I do exercise.
- I can remember and repeat actions, linking poses together.
- I can say what I liked about someone else's flow.
- I can show an awareness of space when travelling.
- I can work with others to create poses.

Year 2

- I am beginning to provide feedback using key words.
- I can copy, remember and repeat yoga flows.
- I can describe how my body feels during exercise.
- I can move from one pose to thinking about my breath.
- I can use clear shapes when performing poses.
- I can work with others to create simple flows showing some control.



